



Picker Engineering Program

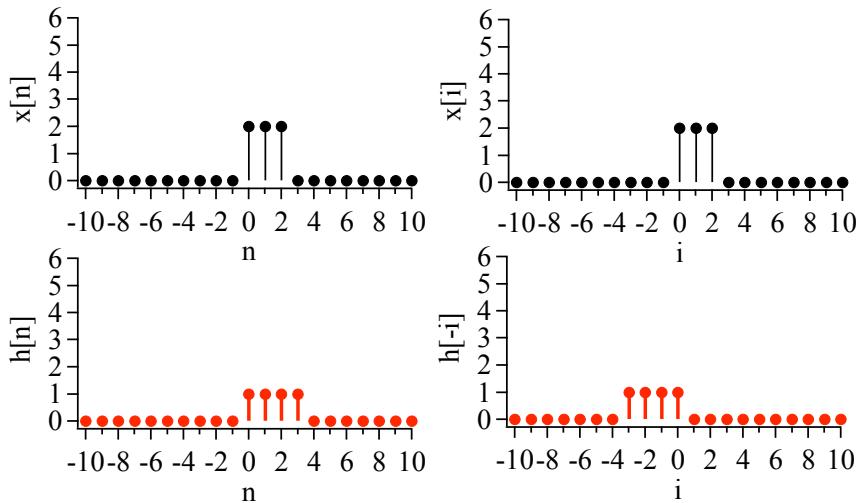
TIME-DOMAIN REPRESENTATIONS OF LTI SYSTEMS: CONTINUOUS-TIME CONVOLUTION

EGR 320: Signals & Systems
Lecture 4: January 31, 2011

What is the DT sifting property?

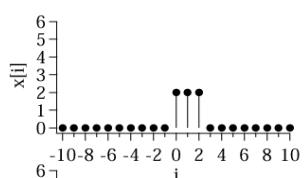
CONVOLUTION: Example

$$y[n] = x[n] * h[n] = \sum_{i=-\infty}^{\infty} x[i]h[n-i]$$



CONVOLUTION: Example

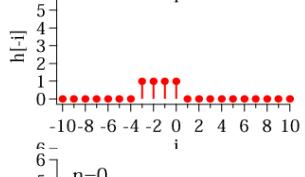
$$y[n] = x[n] * h[n] = \sum_{i=-\infty}^{\infty} x[i]h[n-i]$$



Determine $y[n=0]$ Computationally

$$y[0] = \sum_{i=-\infty}^{\infty} x[i]h[0-i]$$

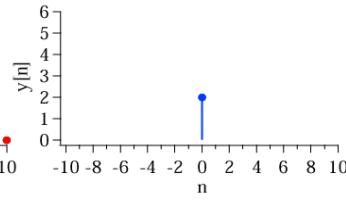
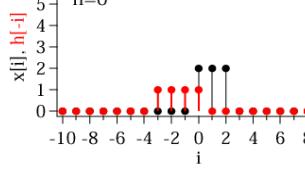
$$y[0] = \dots + x[-1]h[1] + x[0]h[0] + x[1]h[-1] + x[2]h[-2] + x[3]h[-3] + \dots$$



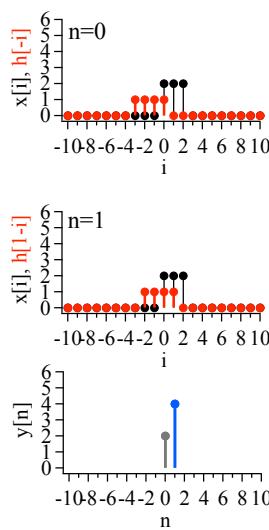
Determine $y[n=0]$ Graphically

$$y[0] = (0)(0) + (2)(1) + (2)(0) + (2)(0) + (0)(0) + \dots$$

$$y[0] = 2$$



CONVOLUTION: Example



$$y[n] = x[n] * h[n] = \sum_{i=-\infty}^{\infty} x[i]h[n-i]$$

Determine $y[n=1]$ Computationally

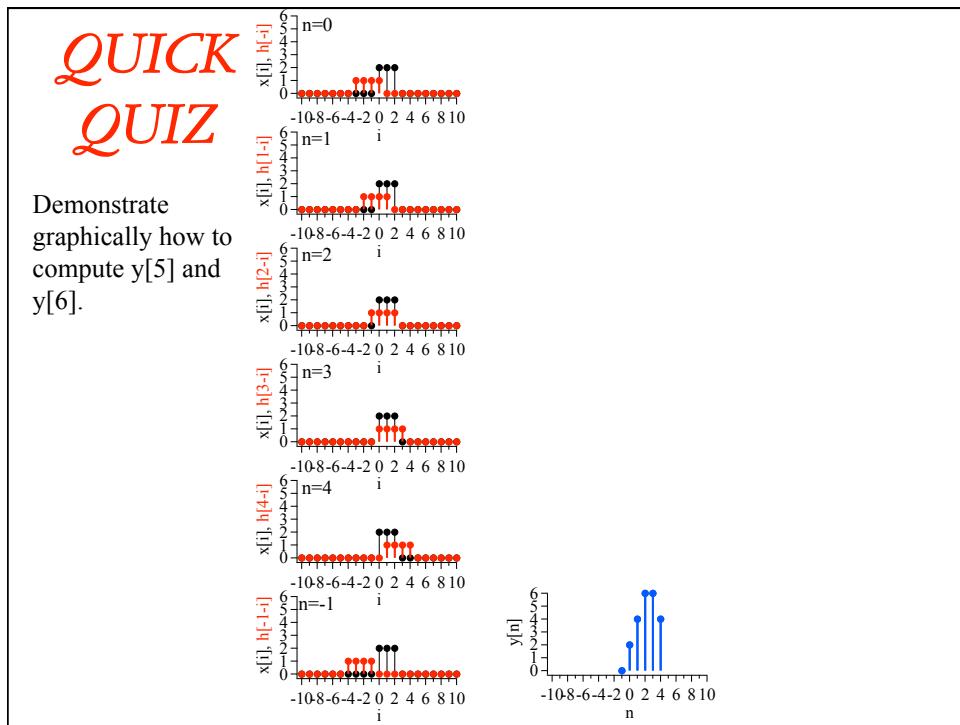
$$y[1] = \sum_{i=-\infty}^{\infty} x[i]h[1-i]$$

$$y[1] = \dots + x[-2]x[1-(-2)] + x[-1]h[1-(-1)] + x[0]h[1-0] + x[1]h[1-1] + x[2]h[1-2] + \dots$$

Determine $y[n=1]$ Graphically

$$y[1] = (0)(0) + (0)(0) + (2)(1) + (2)(1) + (2)(0)$$

$$y[1] = 4$$



CONTINUOUS TIME: SIFTING PROPERTY OF THE IMPULSE $\delta(t)$

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau$$

See equation 2.27 of your textbook.

IMPULSE RESPONSE $h(t)$

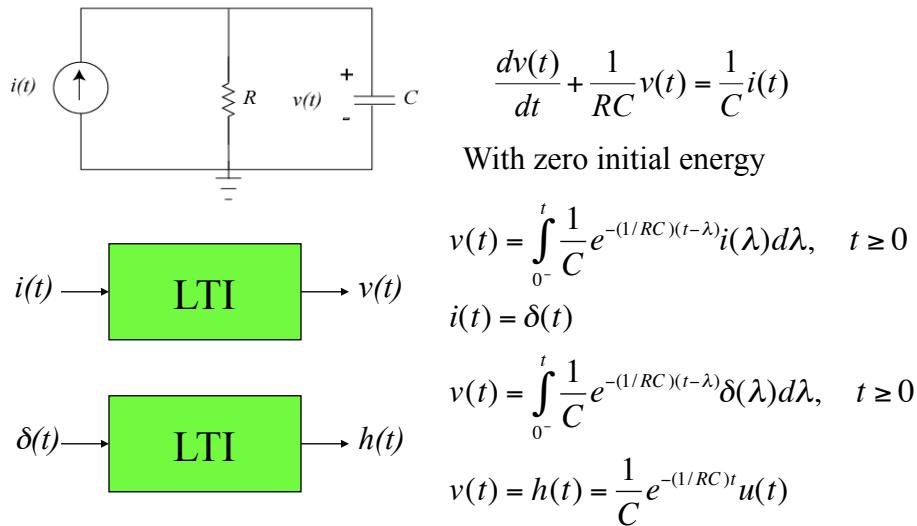


$y(t)$ is the output of the continuous-time LTI system with input $x(t)$ and no initial energy.



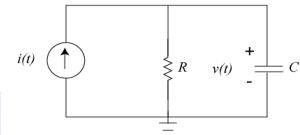
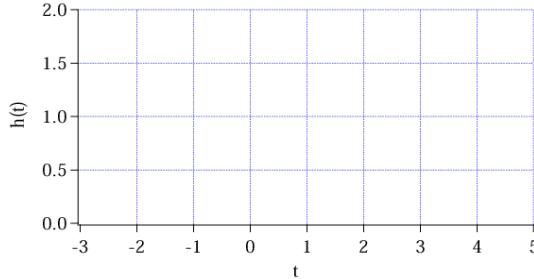
With the unit impulse as an input [i.e., $x(t)=\delta(t)$], the output is defined as the **IMPULSE RESPONSE** and is represented by $h(t)$.

Impulse response $h(t)$ of the RC circuit: Example



QUICK QUIZ

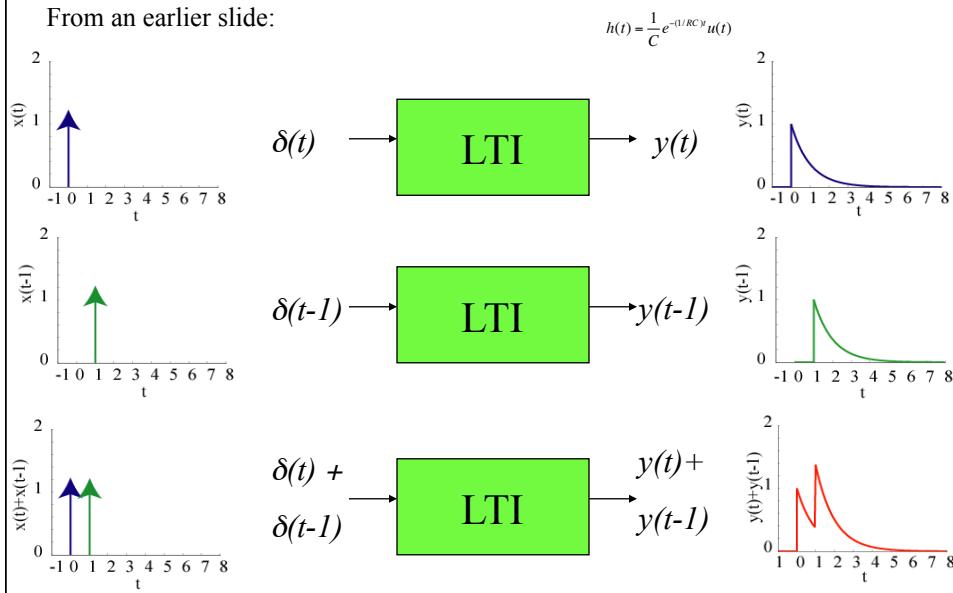
Plot the impulse response (i.e., system function) $h(t)$ for the RC circuit on the previous slide. You may assume that $C=R=1$.



The output from any input can be determined via $h(t)$

What is $v(t)$ in the RC circuit with input: $i(t) = \delta(t) + \delta(t-1)$

From an earlier slide:



A conceptual view of convolution

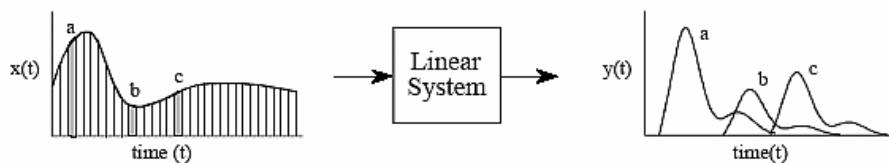


FIGURE 13-2
Convolution viewed from the input side. The input signal, $x(t)$, is divided into narrow segments, each acting as an impulse to the system. The output signal, $y(t)$, is the sum of the resulting scaled and shifted impulse responses. This illustration shows how three points in the input signal contribute to the output signal.

From <http://www.dspguide.com/ch13/2.htm> (downloaded 2/6/08)

SIFTING PROPERTY OF THE IMPULSE

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau$$

Analogous to writing the input $x[n]$ in discrete form as a sum of impulses.

$$x[n] = \sum_{i=0}^{\infty} x[i] \delta[n - i]$$

CONVOLUTION REPRESENTATION: Input Signal

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau$$

“Express a CT signal as the weighted superposition of time-shifted impulses. Here, the superposition is an integral instead of a sum (as in DT), and the time shifts are given by the continuous variable τ . The weights $x(\tau)d\tau$ are derived from the value of the signal $x(t)$ at the time τ at which each impulse occurs.” (HVV text p. 115)

CT CONVOLUTION REPRESENTATION

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau$$

For any fixed value of τ , let $y_\tau(t)$ denote the output response resulting from the input $x(\tau) \delta(t - \tau)$. Since $h(t - \tau)$ is the response to $\delta(t - \tau)$, the response $y_\tau(t)$ to $x(\tau) \delta(t - \tau)$ is:

$$y_\tau(t) = x(\tau) h(t - \tau)$$

What is the general expression for $y(t)$?

CT CONVOLUTION INTEGRAL OR SUPERPOSITION INTEGRAL

$$y(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$$

Analogous to discrete-time convolution sum

$$y[n] = x[n] * h[n] = \sum_{i=-\infty}^{\infty} x[i] h[n - i]$$

A conceptual view of convolution

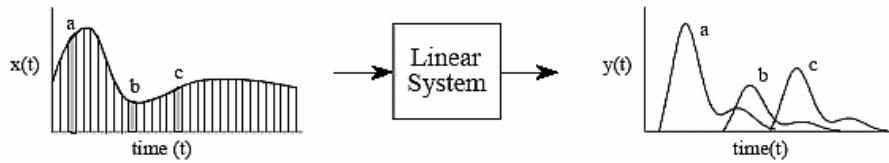


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CONVOLUTION: A step by step procedure

(from “Signals and Systems Made Ridiculously Simple” by Zohar Z. Karu p. 53)

$$y(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau$$

$$y(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau$$

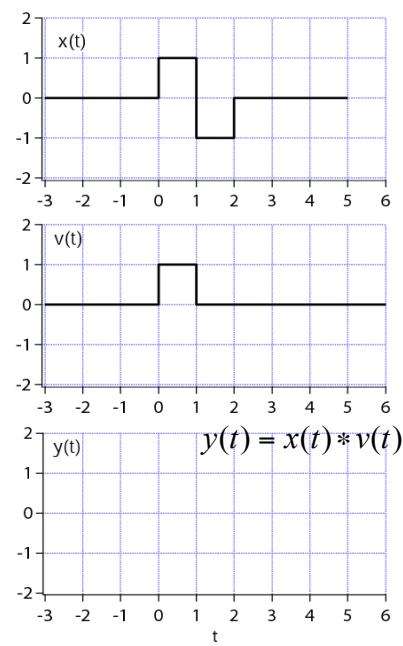
4. integrate 2. shift 1. flip
 3. multiply

$$x(t) \xrightarrow{h(t)} y(t)$$

$$y(t) = x(t) * h(t)$$

1. Choose one signal to be $x(t)$, the other is then $h(t)$; draw them both on the τ axis.
2. FLIP $h(\tau)$ about $\tau = 0$ and SHIFT signal to the right by t .
3. Identify the different regions of integration (look for breakpoints in the signals).
4. MULTIPLY $x(\tau)$ by flipped/shifted version of $h(-\tau)$ and INTEGRATE using correct limits on integral.
5. Step 4 produces the equation for $y(t)$ over the specified region.
6. Repeat step 4 for all possible regions of interest.

Example 3.7



Example 3.8

