

Write the *type* of each of the following OCaml expressions in the first blank provided, or *ill-typed* if the expression does not type check. Then, after the \Rightarrow symbol, write the most simplified *value* of the expression, or leave it blank if it's ill-typed.

- | | | |
|-------------------|-----------------------------|---------------------|
| (a) let a : _____ | = [3::[]] | \Rightarrow _____ |
| (b) let b : _____ | = [(1::2)::[]] | \Rightarrow _____ |
| (c) let c : _____ | = [1::[2;3;4]] | \Rightarrow _____ |
| (d) let d : _____ | = [[1::2]::[3::4]] | \Rightarrow _____ |
| (e) let e : _____ | = [[1;2;3;4]::[]] | \Rightarrow _____ |
| (f) let f : _____ | = [(1::[])::[2]::[3;4]::[]] | \Rightarrow _____ |
| (g) let g : _____ | = [(5,12,7);(2,5)] | \Rightarrow _____ |
| (h) let h : _____ | = [[5;12;7];[2;5]] | \Rightarrow _____ |

Simplify the complex expression below, using step by step substitution. What is the value computed for 'answer' in the following program? (Note: the @ operator glues two lists of the same type together.)

```

let answer : int list =
  let list = [4;5] in
  let f (num : int) : int list = num :: list in
  let list = [6;7] in
  (f 3) @ list

```

Which of the following pieces of code are well-formed OCaml expressions? Refer to the production rules on the back of this sheet. For expressions that do not follow the syntax rules, write *ill-formed*. For those that do, add parentheses and/or underline subexpressions to clarify the boundaries of each expression. The first one had been done for you as an example.

- (a) if (x > 1) then if (y > 2) then 0 else 1 else if (z > 3) then 2 else 3
 if (x > 1) then (if (y > 2) then 0 else 1) else (if (z > 3) then 2 else 3)
- (b) let x = 5 in if (x = r) then 7 else x
- (c) if (a = 0) then 9 else if (a = 1) then 8 else if (a = 2) then 7
- (d) if (a = 0) then 9 else if (a = 1) then 8 else if (a = 2) then 7 else 6
- (e) if (a = 0) then 9 else if (a = 1) then 8 else 7 else 6
- (f) if (x < y) then let z = y-x in z*z else let z = x-y in z*z
- (g) let b = if (c = 6) then d else e in if (f = b) then g else h

Some OCaml expression rules for building programs (not exhaustive):

`<top-expr> := <let-fun-expr> | <let-expr>`

`<expr> := <let-in-expr> | <let-fun-expr> | <if-expr> | <match-expr> | <value>`

`<let-fun-expr> := let <arg-decl>* : <type> = <expr>`

`<arg-decl> := (<identifier> : <type>)`

`<let-expr> := let <binding>`

`<binding> := <identifier> = <expr>`

`<let-in-expr> := let <binding> in <expr>`

`<if-expr> := if <bool-expr> then <expr> else <expr>`

`<match-expr> := begin match <identifier> with <match-line>* end`

`<match-line> := | <pattern> -> <expr>`