

# Intro to HTTP & Playing with Traceroute

## Chapter 2

CSC 249  
January 30, 2018

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### Course Overview

- ❑ Fundamental Question:
  - ❖ How is data transferred through the Internet?
- ❑ Principles to develop
  - ❖ Reliable data transfer, to the correct recipient
  - ❖ Fast & error-free data transfer
  - ❖ Security and privacy safeguards
- ❑ Implementation
  - ❖ Network layers & Protocols

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## Packet delay: A packet's trip

- A packet arrives at a router, and...
  1. The 'header' is read for source and destination hosts (IP address), and perform error checking of the bits transmitted =
  2. If other packets arrived first and are waiting in the output buffer, there is:
  3. The rate at which the router can upload the bits onto the physical link =
  4. The time to travel from one router to the next router =

Which of these delays are constant and which are variable?

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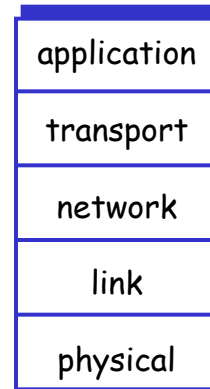
## Self-review Question

- Exploring propagation delay and transmission delay.
- Consider 2 hosts, A and B, connected by a single link of rate  $R$  bps. Suppose that the two hosts are separated by  $d$  meters and the propagation speed is  $s$  m/s. Host A sends a packet of size  $L$  to Host B.
  - ❖ Find  $d_{\text{prop}}$  (using what information?)
  - ❖ Find  $d_{\text{trans}}$  (using what information?)

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## Internet Layers: Services (first glimpse)

- ❑ **Application layer:**
  - ❖ User interface
- ❑ **Transport layer:**
  - ❖ Reliable data transfer
- ❑ **Network layer:**
  - ❖ Find the best path through the network
- ❑ **Link layer:**
  - ❖ Transfer *frames* along *shared* links
- ❑ **Physical layer:**
  - ❖ Transfer *bits* along one link

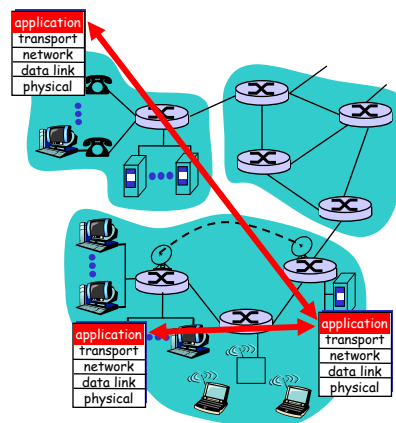


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## Network Applications

### Programs that

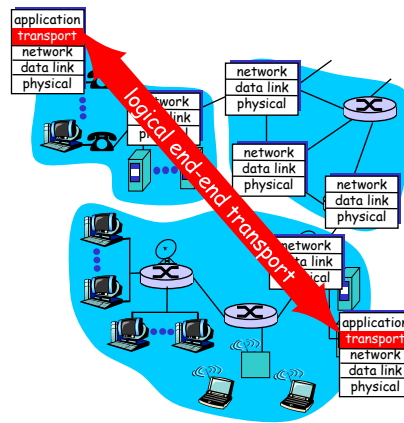
- ❖ run on different end systems and
- ❖ communicate over a network.



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## Transport services and protocols

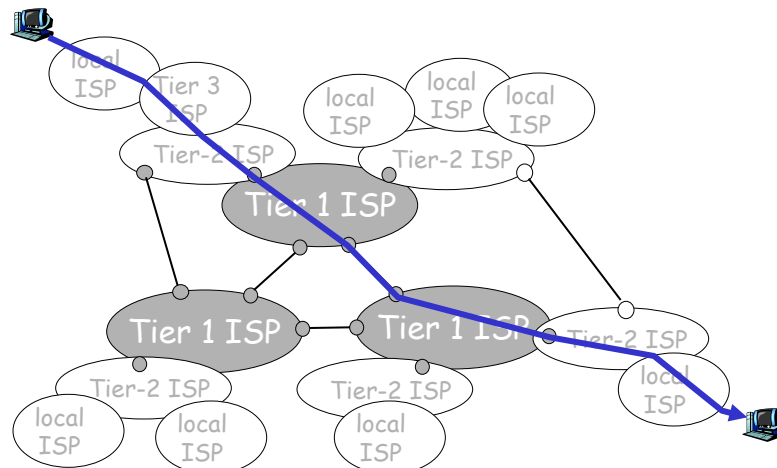
- ❑ *Logical communication* between *application processes* running on different hosts
- ❑ Provides reliability (TCP)



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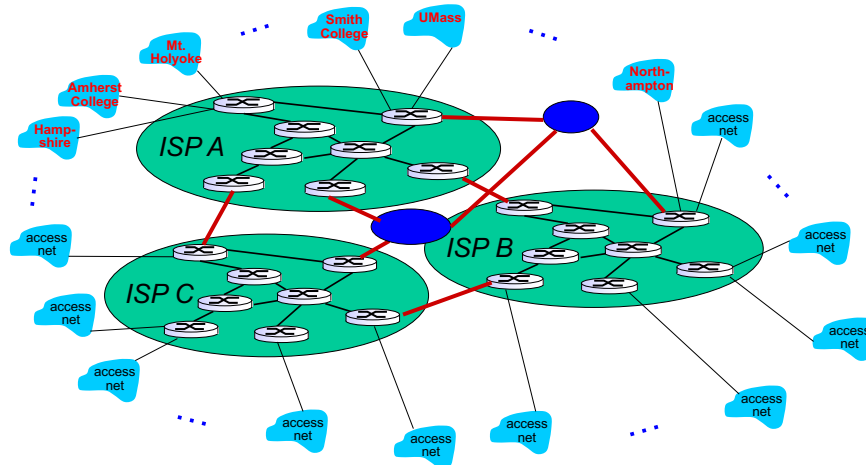
## Hierarchical Internet structure: network of networks

- ❑ Each packet passes through many networks



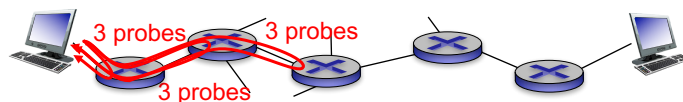
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## Internet structure: network of networks



## Traceroute

- ❑ Provides delay measurement
- ❑ Source host sends three packets to each router  $i$  on path to destination host
  - ❖ For **all routers** in the selected path (route)
- ❑ Router  $i$  returns packets to sender
  - ❖ Sender times interval between transmission and reply.



## "Real" Internet delays and routes, play around on your own

traceroute: gaia.cs.umass.edu to www.eurecom.fr

Three delay measurements from  
gaia.cs.umass.edu to cs-gw.cs.umass.edu

```
1 cs-gw (128.119.240.254) 1 ms 1 ms 2 ms
2 border1-rt-fa5-1-0.gw.umass.edu (128.119.3.145) 1 ms 1 ms 2 ms
3 cht-vbns.gw.umass.edu (128.119.3.130) 6 ms 5 ms 5 ms
4 jn1-at1-0-0-19.wor.vbns.net (204.147.132.129) 16 ms 11 ms 13 ms
5 jn1-so7-0-0-0.wae.vbns.net (204.147.136.136) 21 ms 18 ms 18 ms
6 abilene-vbns.abilene.ucaid.edu (198.32.11.9) 22 ms 18 ms 22 ms
7 nycm-wash.abilene.ucaid.edu (198.32.8.46) 22 ms 22 ms 22 ms
8 62.40.103.253 (62.40.103.253) 104 ms 109 ms 106 ms
9 de2-1.de1.de.geant.net (62.40.96.129) 109 ms 102 ms 104 ms
10 de.fr1.fr.geant.net (62.40.96.50) 113 ms 121 ms 114 ms
11 renater-gw.fr1.fr.geant.net (62.40.103.54) 112 ms 114 ms 112 ms
12 nio-n2.cssi.renater.fr (193.51.206.13) 111 ms 114 ms 116 ms
13 nice.cssi.renater.fr (195.220.98.102) 123 ms 125 ms 124 ms
14 r3t2-nice.cssi.renater.fr (195.220.98.110) 126 ms 126 ms 124 ms
15 eurecom-valbonne.r3t2.ft.net (193.48.50.54) 135 ms 128 ms 133 ms
16 194.214.211.25 (194.214.211.25) 126 ms 128 ms 126 ms
17 * * *
18 * * *
19 fantasia.eurecom.fr (193.55.113.142) 132 ms 128 ms 136 ms
```

trans-oceanic link

\* means no response (probe lost, router not replying)

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## "Real" Internet delays and routes play around on your own

### ❑ Traceroute:

❖ <http://ping.eu/traceroute/>


### ❑ PingPlotter freeware - might be fun

❖ <http://www.pingplotter.com/freeware.html>

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Your IP is **131.229.102.127**

Online service Traceroute

 **Traceroute** – Traces the route of packets to destination host from our server

IP address or host name:

**Go**

traceroute to 8.8.8.8 (8.8.8.8), 30 hops max, 60 byte packets

1	static.121.168.4.46.clients.your-server.de	46.4.168.121	de	<b>0.995</b> ms	<b>1.081</b> ms	<b>1.117</b> ms
2	hos-tr4.juniper2.rz13.hetzner.de	213.239.224.97		<b>0.135</b> ms		
	hos-tr1.juniper1.rz13.hetzner.de	213.239.224.1		<b>0.208</b> ms	<b>0.346</b> ms	
3	core21.hetzner.de	213.239.245.81		<b>0.404</b> ms	<b>0.398</b> ms	
	core22.hetzner.de	213.239.245.121		<b>0.379</b> ms		
4	core1.hetzner.de	213.239.245.177		<b>4.822</b> ms		
	core1.hetzner.de	213.239.245.218		<b>4.917</b> ms		
	core4.hetzner.de	213.239.245.18		<b>4.897</b> ms		
5	juniper1.ffm.hetzner.de	213.239.245.5		<b>4.913</b> ms	<b>4.893</b> ms	<b>4.900</b> ms
6	google2.fra.ecix.net	62.69.146.16		<b>4.898</b> ms	*	*
7				*	*	*
8				*	*	*
9				*	*	*

No reply for 3 hops. Assuming we reached firewall.

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IP address or host name:

**Go**

traceroute to ucb.edu (169.229.131.81), 30 hops max, 60 byte packets

1	static.121.168.4.46.clients.your-server.de	46.4.168.121	de	<b>3.586</b> ms	<b>3.572</b> ms	<b>3.572</b> ms
2	hos-tr1.juniper1.rz13.hetzner.de	213.239.224.1		<b>0.299</b> ms		
	hos-tr4.juniper2.rz13.hetzner.de	213.239.224.97		<b>0.122</b> ms		
	hos-tr1.juniper1.rz13.hetzner.de	213.239.224.1		<b>0.299</b> ms		
3	core21.hetzner.de	213.239.245.81		<b>0.531</b> ms	<b>0.544</b> ms	
	core22.hetzner.de	213.239.245.121		<b>0.520</b> ms		
4	core12.hetzner.de	213.239.245.29		<b>3.445</b> ms	<b>3.447</b> ms	
	core11.hetzner.de	213.239.245.225		<b>2.800</b> ms		
5	juniper4.rz2.hetzner.de	213.239.203.138		<b>3.312</b> ms		
	juniper4.rz2.hetzner.de	213.239.245.26		<b>3.379</b> ms		
	juniper4.rz2.hetzner.de	213.239.203.138		<b>3.312</b> ms		
6	r1nue2.core.init7.net	82.197.163.29		<b>8.568</b> ms	<b>3.148</b> ms	<b>3.072</b> ms
7	r1nue1.core.init7.net	77.109.140.153		<b>2.987</b> ms		
	r1lon1.core.init7.net	77.109.140.253		<b>25.487</b> ms		
	r1nue1.core.init7.net	77.109.140.153		<b>2.987</b> ms		
8	r1lon1.core.init7.net	77.109.140.253		<b>25.717</b> ms		
	r1nyc1.core.init7.net	77.109.140.194		<b>84.922</b> ms		
	r1lon1.core.init7.net	77.109.140.253		<b>25.717</b> ms		
9	r1nyc1.core.init7.net	77.109.140.194		<b>85.582</b> ms	<b>85.827</b> ms	
10	ae-1.0.asbn0.tr-cps.internet2.edu	64.57.20.196		<b>91.200</b> ms	*	
11	ae-1.0.asbn0.tr-cps.internet2.edu	64.57.20.196		<b>91.242</b> ms	<b>91.237</b> ms	<b>91.245</b> ms
12	xe-0-0-0.0.paix0.tr-cps.internet2.edu	64.57.20.224		<b>165.745</b> ms	<b>165.966</b> ms	
	xe-0-3-0.0.lsan0.tr-cps.internet2.edu	64.57.20.247		<b>157.241</b> ms		
13	xe-0-0-0.0.paix0.tr-cps.internet2.edu	64.57.20.224		<b>165.794</b> ms		
14	sfo-agg1--svi-agg2-10g.cenix.net	137.164.22.26		<b>167.296</b> ms		
15	dc-ucb--sfo-agg1-10ge.cenix.net	137.164.50.17		<b>168.090</b> ms	<b>168.315</b> ms	
	sfo-agg1--svi-agg2-10g.cenix.net	137.164.22.26		<b>167.468</b> ms		
16	ti-3.inr-201-sut.Berkeley.EDU	128.32.0.65		<b>168.576</b> ms		
	dc-ucb--sfo-agg1-10ge.cenix.net	137.164.50.17		<b>168.135</b> ms	<b>168.089</b> ms	
17	t5-5.inr-211-srb.Berkeley.EDU	128.32.255.127		<b>168.308</b> ms	<b>168.139</b> ms	
	ti-3.inr-202-recceve.Berkeley.EDU	128.32.0.67		<b>168.168</b> ms		
18	t5-5.inr-211-srb.Berkeley.EDU	128.32.255.127		<b>168.324</b> ms	*	
19				*	*	*
20				*	*	*
21				*	*	*

No reply for 3 hops. Assuming we reached firewall.

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IP address or host name: <input type="text" value="139.130.4.5"/>		<a href="#">Go</a>		
traceroute to 139.130.4.5 (139.130.4.5), 30 hops max, 60 byte packets				
1	static.121.168.4.46.clients.your-server.de	46.4.168.121	de	1.009 ms 1.140 ms 1.306 ms
2	hos-tr3.juniper2.rz13.hetzner.de	213.239.224.65		0.331 ms 0.439 ms
	hos-tr2.juniper1.rz13.hetzner.de	213.239.224.33		0.126 ms
3	core22.hetzner.de	213.239.245.121		0.584 ms
	core21.hetzner.de	213.239.245.81		3.032 ms 0.740 ms
4	core11.hetzner.de	213.239.245.221		2.787 ms 2.785 ms
	core12.hetzner.de	213.239.245.214		2.741 ms
5	juniper4.rz2.hetzner.de	213.239.203.138		2.816 ms
	juniper4.rz2.hetzner.de	213.239.245.26		2.938 ms
	juniper4.rz2.hetzner.de	213.239.203.138		2.816 ms
6	te0-0-1-2.nr11.b040138-0.nue01.atlas.cogentco.com	149.6.158.21		3.366 ms
	te0-0-2-0.nr11.b040138-0.nue01.atlas.cogentco.com	149.6.158.5		3.401 ms
	te0-0-2-1.nr11.b040138-0.nue01.atlas.cogentco.com	149.6.158.9		3.282 ms
7	te0-1-0-5.rcr21.nue01.atlas.cogentco.com	154.25.0.9		3.806 ms
8	be2279.ccr21.muc01.atlas.cogentco.com	154.54.37.146		6.588 ms 5.972 ms 6.448 ms
9	be2228.ccr41.fra03.atlas.cogentco.com	154.54.38.49		11.449 ms 11.716 ms 11.574 ms
10	be2261.ccr41.ams03.atlas.cogentco.com	154.54.37.29		18.256 ms 18.431 ms 18.134 ms
11	be2275.ccr21.lon13.atlas.cogentco.com	130.117.51.253		25.396 ms 25.519 ms 25.641 ms
12	be2316.ccr21.lon01.atlas.cogentco.com	154.54.73.114		26.146 ms 26.265 ms
	be2314.ccr21.lon01.atlas.cogentco.com	154.54.72.254		25.991 ms
13	i-0-0-0-2-peer.ulco04.pr.telstraglobal.net	134.159.95.185		31.532 ms 34.135 ms 33.834 ms
14	i-0-0-2-0.ulco-core02.bi.telstraglobal.net	202.40.148.218		35.550 ms
	i-5-2-2.ulco-core01.bi.telstraglobal.net	202.84.142.209		33.603 ms
	i-0-0-2-0.ulco-core02.bi.telstraglobal.net	202.40.148.218		35.550 ms
15	i-0-4-0-6.ny8a-core01.bx.telstraglobal.net	202.84.143.57		170.761 ms
	i-0-4-0-5.ny8a-core01.bx.telstraglobal.net	202.84.249.21		170.521 ms 170.272 ms
16	i-0-1-0-3.eqnx-core01.bi.telstraglobal.net	202.84.249.34		167.363 ms 167.291 ms
	i-0-3-0-8.eqnx-core01.bi.telstraglobal.net	202.40.149.198		171.539 ms
17	i-0-4-0-2.sydp-core01.bx.telstraglobal.net	202.84.141.245		344.785 ms
	i-0-1-0-1.sydp-core01.bx.telstraglobal.net	202.84.249.70		344.112 ms
	i-0-4-0-1.sydp-core01.bx.telstraglobal.net	202.84.141.241		347.359 ms
18	bundle-ether3.pad-gw1.sydney.telstra.net	203.50.13.21		347.165 ms 349.978 ms 346.883 ms
19	bundle-ether18.chw-core10.sydney.telstra.net	203.50.13.73		356.403 ms 356.309 ms 355.743 ms
20	bundle-ether19.chw-core2.sydney.telstra.net	203.50.11.130		359.057 ms 355.662 ms 355.192 ms
21	gigabitethernet5-1.pit-service1.sydney.telstra.net	203.50.20.250		353.912 ms 357.454 ms 354.207 ms
22			*	* *
23			*	* *
24			*	* *

No reply for 3 hops. Assuming we reached firewall.

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## Also could try...

- ❑ (a) Visit the site [www.traceroute.org](http://www.traceroute.org) and perform traceroutes from two different cities in France to the same destination host in the United States. How many links are the same in the two traceroutes? Is the transatlantic link the same?
- ❑ (b) Repeat (a) but this time choose one city in France and another city in Germany.
- ❑ (c) Pick a city in the United States, and perform traceroutes to two hosts, each in a different city in China. How many links are common in the two traceroutes? Do the two traceroutes diverge before reaching China?

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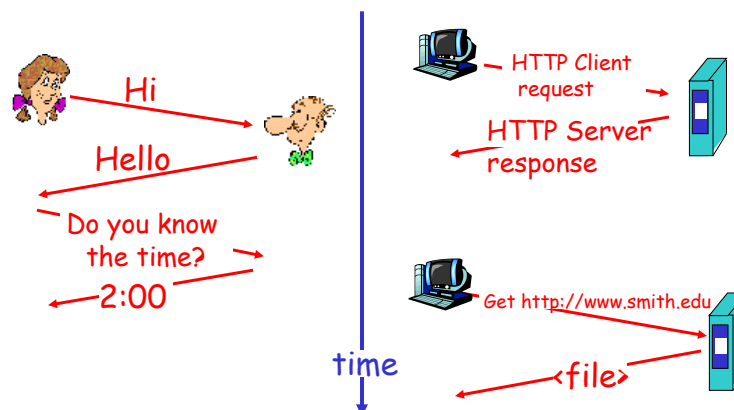
## Vocabulary for the Application Layer

- ❑ Protocol - a set of steps to follow
- ❑ Application packet is a "message"
- ❑ Architecture
  - ❖ **Client - Server** vs. Peer to Peer (P2P)
- ❑ Application  $\approx$  Process
- ❑ Port number (assigned to each application)
- ❑ TCP Connection & handshaking

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## What is a protocol?

a human protocol and a computer network protocol:



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## At the tables now, play with some web browsers

- ❑ Open a web browser
- ❑ Type in a URL
- ❑ Brainstorm everything that happens after you press the 'enter' or 'return' key
  - ❖ What is the meaning of every element in the URL?
  - ❖ What happens at your 'source' computer?
  - ❖ What happens in the Internet?
  - ❖ What is the destination host and what does that host do?

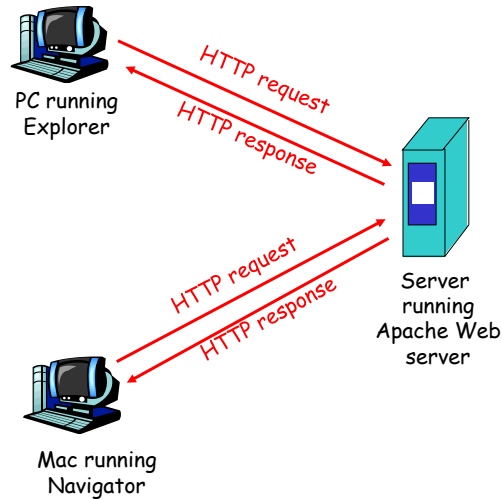
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## HTTP Principles

- ❑ Characteristics
- ❑ Message format
  - ❖ telnet example
- ❑ Cookies
- ❑ Proxy cache

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## HTTP overview



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## Connections between Hosts

### ❑ Persistent connections

- ❖ Connection from source to destination is kept open after the initial message and data exchange
- ❖ vs. non-persistent

### ❑ Pipelining

- ❖ Multiple connections are opened in order to allow sending multiple files simultaneously, such as images on a webpage

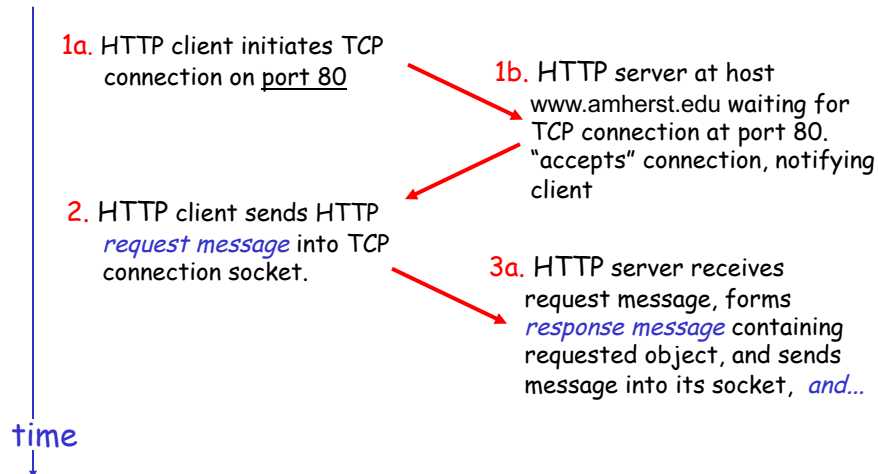
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## Non-persistent HTTP (for comparison)

Suppose user enters URL

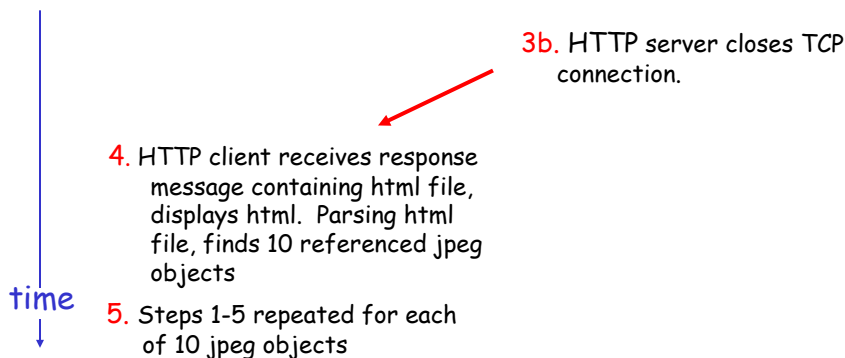
`www.amherst.edu/history/home.index`

(contains text,  
references to 10  
jpeg images)



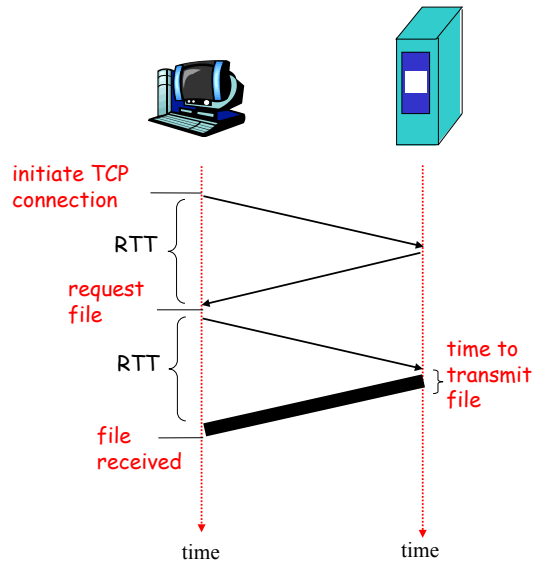
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## Non-persistent HTTP (cont.)



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## Non-Persistent HTTP: Response time



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## Persistent HTTP

### Nonpersistent HTTP

- ❑ server closes connection after first file is transferred, and then must repeat connection procedure

### Persistent HTTP

- ❑ server leaves (TCP) connection open after sending response
- ❑ subsequent HTTP messages between same client/server sent over the existing, open connection

### Persistent *without* pipelining:

- ❑ client issues new request only when previous response has been received

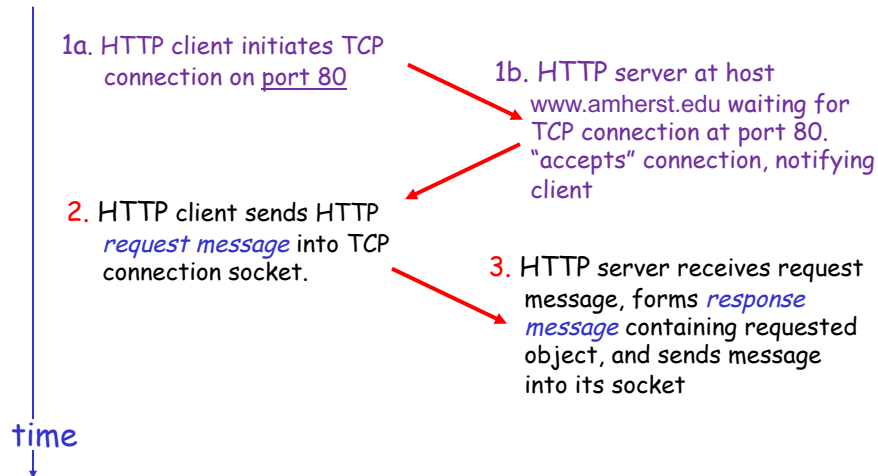
### Persistent *with* pipelining:

- ❑ default in HTTP/1.1
- ❑ client sends requests as soon as it encounters a referenced object

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## HTTP Review

- 1) Connection request to port 80 (handshaking)
- 2) File/data request via dedicated connection/socket



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## Client Server Review

□ Client

□ Server

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## Basic HTTP request message

### □ ASCII (human-readable format)

request line  
(GET, POST,  
HEAD commands)

header  
lines

Carriage return,  
line feed  
indicates end  
of message

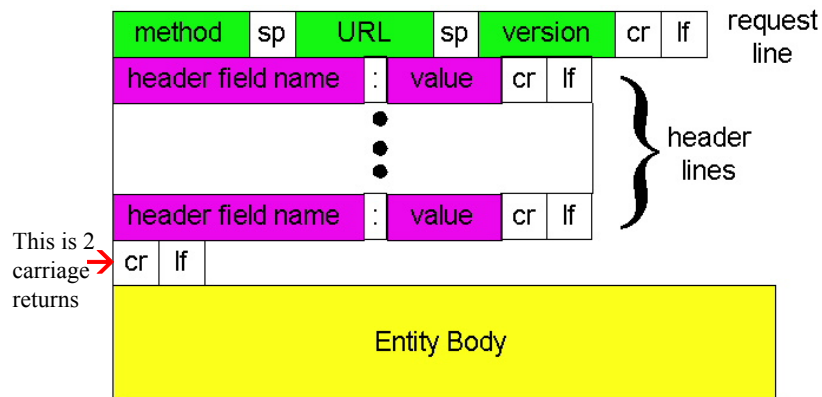
```
GET /directory/page.html HTTP/1.1
Host: www.amherst.edu
User-agent: Mozilla/6.0
Connection: close
Accept-language: en
```

(extra carriage return, line feed)

used by proxy cache

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## HTTP request message: general format



→ When is the “Entity Body” filled in with an HTTP request message?

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## Example: Uploading form input

### GET method: (the most basic)

- ❑ The 'entity body' in the request is empty
- ❑ Also can try the HEAD method (page header info)

### Post method:

- ❑ A web page often includes "form" input
- ❑ This input information is uploaded to server in the message's "entity body"

(but also have the URL method: )

- ❑ Uses the GET method
- ❑ Input is uploaded in URL field of request line:

`www.somesite.com/animalsearch?monkeys&banana`

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## Basic HTTP response message

The diagram illustrates the structure of an HTTP response message. It consists of several parts:

- status line (protocol, status code, status phrase):** This line contains the HTTP version, status code, and status phrase. In the example, it is "HTTP/1.1 200 OK".
- header lines:** These lines provide additional information about the response. In the example, they include "Connection close", "Date: Fri, 12 Sep 2014 2:31:16 GMT", "Server: Apache/1.3.0 (Unix)", "Last-Modified: Mon, 22 Jun 2014 ...", "Content-Length: 6821", and "Content-Type: text/html".
- data, e.g., requested HTML file:** This is the body of the response. In the example, it is represented by "data data data data data ...".

```
HTTP/1.1 200 OK
Connection close
Date: Fri, 12 Sep 2014 2:31:16 GMT
Server: Apache/1.3.0 (Unix)
Last-Modified: Mon, 22 Jun 2014 ...
Content-Length: 6821
Content-Type: text/html
data data data data data ...
```

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## HTTP response status codes

In the first line of a server->client response message.  
A few sample codes:

### **200 OK**

- ❖ request succeeded, requested object later in this message

### **301 Moved Permanently**

- ❖ requested object moved, new location specified later in this message (Location:)

### **400 Bad Request**

- ❖ request message not understood by server

### **404 Not Found**

- ❖ requested document not found on this server

### **505 HTTP Version Not Supported**

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## Trying out HTTP (client side) for yourself

1. Telnet to a Web server (from 'Terminal' window):

**telnet www.science.smith.edu 80**

Opens TCP connection to port 80  
(default HTTP server port)  
Anything typed in sent  
to port 80 at science.smith.edu

2. Type in a GET HTTP request:

**GET /~jcardell/ HTTP/1.1**  
**Host: www.science.smith.edu**

End with 2 CR  
This is a minimal (but complete)  
GET request to an HTTP server

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## Trying out HTTP (client side) for yourself

3. Look at response message sent by HTTP server

```
HTTP/1.1 ____ ____  
Date:  
Server:  
Last-Modified:  
ETag:  
Accept-Ranges:  
Content-Length:  
Vary:  
Content-Type:
```

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## Trying out HTTP (client side) for yourself

3. Look at response message sent by HTTP server

```
HTTP/1.1 200 OK  
Date: Tue, 23 Jan 2018 19:13:04 GMT  
Server: Apache/2.4.7 (Ubuntu)  
Last-Modified: Fri, 31 Aug 2014 20:08:20 GMT  
ETag: "a95-506bd8eec7500"  
Accept-Ranges: bytes  
Content-Length: 2709  
Vary: Accept-Encoding  
Content-Type: text/html
```

(... followed by the HTML file)

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## Trying out HTTP

What should you type to initiate an HTTP connection via telnet?

```
jcardell-fcap:~ jcardell$ telnet www.science.smith.edu ← left off port number '80'  
Trying 131.229.72.74...
```

```
telnet: connect to address 131.229.72.74: Operation timed out  
telnet: Unable to connect to remote host
```

```
jcardell-fcap:~ jcardell$
```

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## Trying out HTTP

```
jcardell-fcap:~ jcardell$ telnet www.science.smith.edu 80  
Trying 131.229.72.74...  
Connected to cirrus.smith.edu.  
Escape character is '^]'.  
HEAD /~jcardell/ HTTP/1.1  
Host: www.science.smith.edu    <... return twice>  
  
HTTP/1.1 200 OK  
Date: Tue, 23 Jan 2018 19:13:04 GMT  
Server: Apache/2.4.7 (Ubuntu)  
Last-Modified: Fri, 31 Aug 2014 20:08:20 GMT  
ETag: "a95-506bd8eec7500"  
Accept-Ranges: bytes  
Content-Length: 2709  
Vary: Accept-Encoding  
Content-Type: text/html
```

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```

ford352-r10578:~ jcardell$ telnet gaia.cs.umass.edu 80
Trying 128.119.245.12...
Connected to gaia.cs.umass.edu.
Escape character is '^]'.
GET /wireshark-labs/HTTP-wireshark-file1.html HTTP/1.1
Host: gaia.cs.umass.edu

HTTP/1.1 200 OK
Date: Thu, 02 Feb 2017 21:07:00 GMT
...
Last-Modified: Thu, 02 Feb 2017 06:59:01 GMT
ETag: "80-54786b333b730"
Accept-Ranges: bytes
Content-Length: 128
Content-Type: text/html; charset=UTF-8

<html>
Congratulations. You've downloaded the file
http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-
file1.html!
</html>
Connection closed by foreign host.
ford352-r10578:~ jcardell$

```

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## Fun With Telnet

- ❑ Terminal emulation, for UNIX, to log on to remote computers
- ❑ A protocol and an application (using that protocol)
- ❑ Poke around on <http://www.telnet.org/>

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## <http://www.telnet.org/>

### Miscellaneous fun places

- ❑ [rainmaker.wunderground.com](http://rainmaker.wunderground.com) :: weather via telnet!
- ❑ [india.colorado.edu](http://india.colorado.edu) 13 ([Get the time](#)) :: get the time
- ❑ [telehack.com](http://telehack.com) 23 :: Telehack
- ❑ [telehack.com](http://telehack.com) :: Telehack - web
- ❑ [towel.blinkenlights.nl](http://towel.blinkenlights.nl) 23 :: Star Wars asciiation
- ❑ [towel.blinkenlights.nl](http://towel.blinkenlights.nl) 666 :: The Bofh Excuse Server

### Other systems

- ❑ [thehatshop.mudhosting.net](http://thehatshop.mudhosting.net) 3000 :: Hallowed Halls
- ❑ [eclipse.cs.pdx.edu](http://eclipse.cs.pdx.edu) 7680 :: New Moon
- ❑ [batmud.bat.org](http://batmud.bat.org) 23 :: BatMUD
- ❑ [forgottenkingdoms.org](http://forgottenkingdoms.org) 4000 :: Forgotten Kingdoms
- ❑ [mush.shelteringcolorado.com](http://mush.shelteringcolorado.com) 2601 :: Sheltering Sky: Colorado by Night
- ❑ [igormud.org](http://igormud.org) 1701 :: Igor MUD/
- ❑ [zombiemud.org](http://zombiemud.org) 23 :: Zombie MUD
- ❑ [achaea.com](http://achaea.com) 23 :: Achaea, Dreams of Divine Lands
- ❑ [gcomm.com](http://gcomm.com) 23 :: Galacticom BBS
- ❑ [1984.ws](http://1984.ws) 23 :: 1984

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## Ping - To play with on own

### ❑ Use a terminal window, or a web client

❖ Such as <http://ping.eu/ping/>

### ❑ Addresses to test:

- Google DNS servers: 8.8.8.8 and 8.8.4.4.
- Australia at 139.130.4.5
- OpenDNS 208.67.222.222 and 208.67.220.220
- Norton Connectsafe: 198.153.192.1 and 198.153.194.2 that respond to ICMP requests
- Yourself: 127.0.0.1

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## HTTP Characteristics

- ❑ Client-server architecture
- ❑ Is "stateless"
  - ❖ Compare to FTP - read through text sections
- ❑ Persistent connection
  - ❖ and pipelining
- ❑ Push vs. pull protocol
- ❑ Uses TCP (rather than UDP)

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## Summary

- ❑ Recap causes of delay in the Internet
- ❑ Client-Server architecture
- ❑ Hypertext Transfer Protocol
  - ❖ Messages: request & response
  - ❖ Message format
- ❑ Playing with telnet
  - ❖ Pretending you are a web browser
  - ❖ Be careful not to make more of this than intended

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